

## ***ZMOD Cube Recipes v3.0***

A variety of new cube recipes have been included with the demo release of ZMOD v3.0. As our mod progresses, other cube recipes will be added on a daily basis, especially with the advent of new skillsets. At current, there are 32 new cube recipes ingame:

### **Uber Gem Recipes:**

3 Perfect Skulls = 1 Uber Skull (Manasteal 50, Lifesteal 50)

3 Perfect Topazes = 1 Uber Topaz (20-75 Lightning Damage)

3 Perfect Diamonds = 1 Uber Diamond (+300 to damage against undead enemies)

3 Perfect Rubies = 1 Uber Ruby (30-75 Fire Damage)

3 Perfect Sapphires = 1 Uber Sapphire (30-75 Cold Damage)

3 Perfect Amethysts = 1 Uber Amethyst (+300 to attack rating)

*All the gem modifiers listed above are for weapons, see "Gems and other Items" for more details.*

### **Worldstone Gem Recipes:**

3 Worldstone Shards = 1 Worldstone Piece

3 Worldstone Pieces = 1 Worldstone Chunk

3 Worldstone Chunks = 1 Worldstone Part

1 Worldstone Part + 1 Worldstone Sword = The Worldstone Sword (unique)

1 Worldstone Part + 1 Worldstone Bow = The Worldstone Bow (unique)

1 Worldstone Part + 1 Worldstone Helm = The Worldstone Helm (unique)

1 Worldstone Part + 1 Worldstone Charm = The Worldstone Charm (unique)

1 Worldstone Part + 1 Worldstone Shield = The Worldstone Shield (unique)

### **Potion Recipes:**

1 Heart + 1 Rejuvenation Potion = Stat Increase Potion

1 Eye + 1 Rejuvenation Potion = Skill Increase Potion

1 Jawbone + 1 Rejuvenation Potion = Damage Increase Potion

1 Brain + 1 Rejuvenation Potion = Defense Increase Potion

1 Horn + 1 Rejuvenation Potion = Improved Stat Increase Potion

1 Fang + 1 Rejuvenation Potion = Improved Skill Increase Potion

1 Tail + 1 Rejuvenation Potion = Improved Damage Potion

1 Quill + 1 Rejuvenation Potion = Improved Defense Potion

1 Soul + 1 Rejuvenation Potion = Experience Potion

1 Spleen + 1 Rejuvenation Potion = Improved Experience Potion

3 Hearts + 2 Eyes + 1 Jawbone + 1 Rejuvenation Potion = Master Damage Potion

3 Brains + 2 Horns + 1 Fang + 1 Rejuvenation Potion = Master Defense Potion

4 Tails + 2 Quills + 1 Rejuvenation Potion = Master Stat Increase Potion

5 Souls + 3 Spleens + 1 Rejuvenation Potion = Master Experience Potion

**Elemental Recipe:**

All four of the elemental jewels = The Sword of Elements

*At current, the elemental jewels may only be found in mystery chests, near the end of the game.*